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Errata Steven J. Janke September 29, 2018 Chapter 1
Chapter 2 Chapter 3 1. p.55 (Section 3.4.1). The last
paragraph before Example 3.13 should start with the
following: \If the lines are skew, the vector $w = (P_1 + t_1 v_1) - (P_2 + t_2 v_2)$ at the two closest points
is perpendicular to v_1 and v_2 . Then, $(w \cdot v_1) = 0$
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Steven J. Janke John Wiley & Sons, 2015 ISBN:
978-1-118-71219-1 Exercise Answers Updated
3/17/15 Chapter 1 1. Four right-handed systems:
 $(\sim i; \sim j; \sim k); (\sim i; \sim j; \sim k); (\sim i; \sim j; \sim k); (\sim i; \sim j; \sim k)$ 2. The
diagonal divides each of the smaller squares into two
triangles con-gruent to the original.

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MATHEMATICS FOR COMPUTER GRAPHICS

Steven J. Janke, PhD, is Professor of Mathematics and Computer Science at Colorado College. He has over

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20 years of teaching experience in the field of computer graphics and is the coauthor of Introduction to Linear Models and Statistical Inference, also published by Wiley.

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This covers the mathematical tools required for one to do advanced courses and research in the areas of Computer Vision and Computer Graphics. The contents may also be relevant to do research in Robotics and Machine Learning. ... Janke, S. J. (2014). Mathematical Structures for Computer Graphics. ... P., Gomes, J., & de Figueiredo, L. (2011 ...

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3208 Email: panozzo@nyu.edu I am an assistant
professor at the Courant Institute of Mathematical
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was a senior researcher at ETH Zurich, working in the
Interactive Geometry Lab.

Geometric Computing Lab @ NYU
Steve Janke, Professor of Mathematics and author of
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